













1.0 Quick Reference






The PowerSeries Neo Alarm System uses shortcut keys to access options or features on all models of keypads. When using an LCD keypad, the PowerSeries Neo Alarm System additionally uses a menu based navigation system. The scroll keys can be used to [Scroll] through the list of options contained within the current menu. For more information on keypads see: 2 “Understanding your Keypad”. Lookup detailed information on any of the listed actions using the accompanying Section number.










Note: Some features must be enabled by installer.

Note: Bypass Groups are not permitted in UL listed installations.

Note: [*] - If configured by installer.

Status Lights	Function Keys	Function Keys	Status Lights	Emergency Keys	Emergency Keys
	Ready - Indicates system normal. Must be on to arm system. All zones must be secured or bypassed and the system disarmed for this light to activate.		Stay Arm		Fire Alarm
	Armed- Indicates system is armed. If the Ready light and the Armed light are both on, an Exit Delay is in progress.		Away Arm		Medical Alarm
	Trouble - On indicates a system malfunction or tamper. Flashing indicates that the keypad has a low battery condition. Follow the instructions displayed or enter [*][2] to view trouble. Correcting the trouble turns off the indicator.		Chime		Panic Alarm
	AC Power - Indicates AC Power is present. The AC Power light will turn off when AC is absent.		Reset Sensors		
			Quick Exit		

Action	Press	Section
Arming and Disarming		
Away Arm	 for 2 seconds + [Access Code*]	3.1.2
Stay Arm	 for 2 seconds + [Access Code*]	3.2
Night Arm	When armed in stay mode [*][1] + [Access Code*]	3.3
Disarm	[Access Code]	3.1
No-Entry Arming	[*][9] + [Access Code*]	3.4
Quick Arm/Quick Exit	[*][0]	3.5
Abort Arming Sequence	[Access Code]	
Bypassing - All bypass commands begin with [*][1] + [Access Code*]		
Bypass Individual Zones	[3 Digit Zone #]	3.7.1
Bypass All Open Zones	[9][9][8]	3.7.1
Recall Last Bypass	[9][9][9]	3.7.1
Clear Bypass	[0][0][0] OR [Scroll] Bypass Options + [*] + [Scroll] Clear Bypasses + [*]	3.7.1
Program Bypass Group	[3 digit zone #s] + [9][9][5] OR [3 digit zone #s] + [Scroll] Bypass Options + [*] + [Scroll] Prg Bypass Group + [*]	3.8
Load Bypass Group	[9][9][1] OR [Scroll] Bypass Options + [*] + [Scroll] Bypass Group + [*]	3.8
Common Functions		
Set Time and Date	[*][6] [Master Code] + [0][1]	8.2
Turn Chime ON/OFF	[*][4] + [Access Code*] OR 	10.1
Change Brightness	[*][6] [Master Code] + [1][2] + 	8.8
Change Contrast	[*][6] [Master Code] + [1][3] + 	8.8

Action	Press	Section
Add/Delete User	[*][5] + [Master Code] + [Access Code] + 1	7.0
Reset Smoke Detectors	 OR [*][7][2]	5.2
View Troubles	[*][2] + [Access Code*] +  	8.15
View Alarms	[*][3] + [Access Code*] +  	5.1.5
Perform System Test	[*][6] + [Master Code] + [0][4] +  	4.4
Buzzer Volume	[*][6] + [Master Code] + [1][4] +  	8.10